HIGHER VOCATIONAL TRAINING PROGRAM

EPHEMERAL ARCHITECTURE

NEW CURRICULA

MODULES				FIRST YEAR			SECOND YEAR		
M1	COMPUTER MEDIA	132 hours	P	UF1	Graphic Communication and Multimedia Presentations I	33 hours			
				UF2	Graphic Communication and Multimedia Presentations II	33 hours			
							UF3	2D and 3D Modeling Techniques	33 hours
							UF4	Specialized Software for the Field	33 hours
M2	TRAINING AND CAREER GUIDANCE	99 hours	T	UF1	Occupational Risk Prevention and Environmental Protection	33 hours			
				UF2	The Legal Framework of the Visual Arts and Design	33 hours			
							UF3	Work Integration. Business and Entrepreneurial Initiative	33 hours
M3	HISTORY OF ARCHITECTURE AND ITS ENVIRONMENT	50 hours	T	UF1	Analysis of Art and Design	25 hours			
				UF2	Evolution of Art and Design in Relation to Social Changes, Aesthetic Ideas, and Technology	25 hours			
M4	HISTORY OF EPHEMERAL ARCHITECTURE	50 hours	T				UF1	Evolution of the Design, Construction, and Assembly of Ephemeral Spaces	25 hours
							UF2	New Trends in Ephemeral Architecture: Overview of Contemporary Works and Authors in the Specialty	25 hours
M5	PROJECTS	200 hours	P	UF1	Introduction to Projects: Theory and Science of Design	33 hours			
				UF2	Project Methodology and Planning	167 hours			
M6	PROJECTS: EPHEMERAL ARCHITECTURE	231 hours	P				UF1	Project Management and Execution	198 hours
							UF2	Project Evaluation and Presentation	33 hours
M7	FINAL PROJECT	99 hours	P				UF1	Final Project	99 hours
M8	PROFESSIONAL PROJECT MANAGEMENT	165 hours	P				UF1	Professional Project Management	165 hours

ELECTIVE CREDITS

UNITS THAT CANNOT BE VALIDATED 3X2

escola Art Disseny reus

Diputació Tarragona

HIGHER VOCATIONAL TRAINING PROGRAM

EPHEMERAL ARCHITECTURE

MODULES				FIRST YEAR			SECOND YEAR		
M9	**ARTISTIC DRAWING**	99 hours	P	UF1	Descriptive-Analytical Drawing: Construction, Structure, and Two-Dimensional Representation	33 hours			
				UF2	Interpretative Drawing: Communicative and Expressive Dimension	33 hours			
							UF3	Drawing Retouching and Finishing with Digital Tools	33 hours
M10	**TECHNICAL DRAWING**	132 hours	P	UF1	Analysis, Structure, and Technical Representation of Form	33 hours			
				UF2	Basic Representation	33 hours			
				UF3	Computer-Aided Technical Representation	33 hours			
				UF4	Computer-Aided Technical Representation II	33 hours			
M11	**VOLUMETRIC EXPRESSION**	100 hours	P	UF1	Formal Analysis of Volumetric Elements: Form and Space, Materials, and Technique	33 hours			
				UF2	Expressive and Significant Resources of the Three-Dimensional Language	33 hours			
				UF3	3D Representation Configuration and Printing	34 hours			
M12	**TECHNOLOGY AND CONSTRUCTION SYSTEMS**	100 hours	P	UF1	Materials Science: Relationships Between Structure and Properties	50 hours			
				UF2	Materials Technology: Processing Techniques and Construction Systems	50 hours			
M13	**TECHNOLOGY AND CONSTRUCTION SYSTEMS: EPHEMERAL ARCHITECTURE**	266 hours	P	UF1	Lighting Technology	66 hours			
							UF2	Ephemeral Architecture: Materials, Installations, Structures, and Final Finishes	66 hours
							UF3	Management and Direction of Ephemeral Architecture Projects	68 hours
							UF4	Construction Systems	66 hours
M14	**INTERNSHIP PHASE IN COMPANIES, STUDIOS, OR WORKSHOPS**	227 hours	P				UF1	Internship in a Company (In the 3x2 program, 100 hours of the internships from both cycles are validated)	227 hours

ELECTIVE CREDITS

UNITS THAT CANNOT BE VALIDATED 3X2

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HIGHER VOCATIONAL TRAINING PROGRAM

OPCIÓ 3x2 PIDOD

NEW CURRICULA

MODULES				FIRST YEAR			SECOND YEAR		
M1	COMPUTER MEDIA	132 hours	P	UF1	Graphic Communication and Multimedia Presentations	33 hours			
				UF2	Graphic Communication and Multimedia Presentations II	33 hours			
							UF3	2D and 3D Modeling Techniques	33 hours
							UF4	Specialty-Specific Software	33 hours
M2	TRAINING AND CAREER GUIDANCE	99 hours	T	UF1	Occupational Risk Prevention and Environmental Protection	33 hours			
				UF2	The Legal Framework of the Visual Arts and Design	33 hours			
							UF3	Work Integration. Business and Entrepreneurial Initiative	33 hours
M3	HISTORY OF ARCHITECTURE AND ITS ENVIRONMENT	50 hours	T	UF1	Analysis of Art and Design	25 hours			
				UF2	Evolution of Art and Design in Relation to Social Changes, Aesthetic Ideas, and Technology	25 hours			
M4	HISTORY OF INTERIOR DESIGN	50 hours	T				UF1	Evolution of Interior Design	25 hours
							UF2	Overview of Contemporary Works and Authors in the Specialty	25 hours
M5	PROJECTS	200 hours	P	UF1	Introduction to Projects: Theory and Science of Design	33 hours			
				UF2	Project Methodology and Planning	167 hours			
M6	PROJECTS: PROJECTS AND DIRECTION OF WORKS	231 hours	P				UF1	Project Management and Execution	198 hours
							UF2	Project Evaluation and Presentation	33 hours
M7	FINAL PROJECT	99 hours	P				UF1	Final Project	99 hours
M8	PROFESSIONAL PROJECT MANAGEMENT	165 hours	P				UF1	Professional Project Management	165 hours

UNITS THAT CAN BE VALIDATED

escola Art Disseny reus

Diputació Tarragona

MODULES				FIRST YEAR			SECOND YEAR		
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				UF4	Computer-Aided Technical Representation II	33 hours			
M11	VOLUMETRIC EXPRESSION	100 hours	P	UF1	Formal Analysis of Volumetric Elements: Form and Space, Materials, and Technique	33 hours			
				UF2	Expressive and Significant Resources of the Three-Dimensional Language	33 hours			
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M12	TECHNOLOGY AND CONSTRUCTION SYSTEMS	100 hours	P	UF1	Materials Science: Relationships Between Structure and Properties	50 hours			
				UF2	Materials Technology: Processing Techniques and Construction Systems	50 hours			
M13	TECHNOLOGY AND CONSTRUCTION SYSTEMS: PROJECTS AND WORKS DIRECTION	266 hours	P	UF1	Lighting Technology	66 hours			
							UF2	Installations, Structures, and Conditioning	66 hours
							UF3	Management and Direction of Decoration Works	68 hours
							UF4	Construction Systems	66 hours
M14	INTERNSHIP PHASE IN COMPANIES, STUDIOS, OR WORKSHOPS	227 hours	P				UF1	Pràctiques a empresa (En el 3x2 es convaliden -100 h de les pràctiques dels dos cicles)	227 hours

UNITS THAT CAN BE VALIDATED